



Alexander Star
& The Golden People

RIDER

Production Manager / FoH: Chris Valente, valiantepgroup@gmail.com +1-973-902-9229

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Alexander Star & The Golden People

2023 - IMPACT Tour Rider

THIS RIDER IS PROVISIONAL AND SUBJECT TO ADVANCE

Please read this rider carefully. By signing this contract, PRESENTER agrees to provide all hospitality and technical requirements as described below. PRESENTER also agrees to provide adequate production and working conditions essential to performance.

Any breach of the terms and conditions of this rider may cause Alexander Star & The Golden People, AS&TGP, henceforth referred to as ARTIST, to refuse to perform without releasing PRESENTER from his obligation to pay ARTIST. If the ARTIST elects to perform notwithstanding a breach of this agreement by PRESENTER, the performance by ARTIST shall not constitute a waiver of any claim ARTIST may have for damages or otherwise.

Before the event date, all catering and hospitality must receive confirmation from ARTIST's tour manager, Sam Caldwell.

Any changes to the hospitality requirements must be approved in writing by the tour manager, Sam Caldwell, before the event date.

All technical and production aspects of the performance must receive confirmation from ARTIST's Production Manager, Chris Valente.

Any changes to the technical requirements should be approved in writing by ARTIST's tour manager, Chris Valente.

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1. HOSPITALITY REQUIREMENTS

Accommodations:

SIX (6) King hotel rooms, 4-star quality or better within a 5-mile radius of the venue.

Preferred Hotels include:

Renaissance, Westin, Kimpton, The W, Marriott (full service only)

Transportation:

PURCHASER shall provide all local ground transportation, including early morning/late night hotel transportation for our bus driver, either through a black car service or an on-call runner. Alternatively, the purchaser can provide a transportation buyout **ONLY IF RELIABLE GROUND TRANSPORTATION OPTIONS EXIST 24 HOURS PER DAY AT THE VENUE LOCATION**. Reliable options include Uber/Lyft, taxi companies (10-minute wait maximum), or on-demand shuttle services.

Catering:

THANK YOU for all your efforts to make the catering experience at your venue as pleasing as possible for **ALEXANDER STAR & THE GOLDEN PEOPLE**. The catering section could simply read, "Please feed us well two hours before show time." However, that wouldn't give you a very good set of guidelines. We have attempted to take the guesswork out of mealtimes by listing our catering requests more specifically, to assure consistency. We ask you to place yourself in our shoes as people on the road for many days in a row. Please understand that life on the road is a series of hotels, bus rides, gas stations, and new cities every day. Mealtimes are one of the most important aspects of any degree of normalcy. Please use the catering portion listed below as a guideline, but please embellish wherever possible. ***This is not a list for specific meals. It would be our hope that the caterer would prepare their "specialty." Surprise us, but keep the surprises pleasant.*** Whenever possible please use actual dishes and

steel flatware. Check with **LARRY KOSSON** regarding the actual number of dinners needed prior to the date of the event to account for changes in crew numbers.

MEALS (Lunch/Dinner) – 9 HOT Meals PER PERFORMANCE

Menu Suggestions:

Main

- Grilled Salmon
- Grilled Chicken
- One (1) Vegetarian option

Sides

- Grilled Vegetables
- Rice & Beans
- Quinoa
- Simple Dessert

Meals are to be catered and are subject to approval and advance with the tour manager. The purchaser will provide menus for local restaurants and must pick up and deliver meals to the artist's dressing rooms if catering is unavailable. Alternatively, the purchaser can provide buyouts (\$25 for one performance, \$40 for two performances) for each member of the touring party, to be dictated by the Tour Manager. **The buyout option is subject to tour manager approval and extensive local options within easy walking distance.**

***In the event of a buyout, please note that all beverages are still required.**

Dressing Rooms:

All dressing room hospitality items must be available at load-in. Alternatively to providing dressing room hospitality, the purchaser may provide a hospitality buyout of \$300 cash, along with a runner at NO COST to the artist to supply dressing room items. A buyout option is ONLY available if a runner is provided to

the artist. A buyout does NOT remove the need for dressing rooms, furniture, towels, bottled water, coffee/tea service, batteries, and ironing/laundry facilities.

THE FOLLOWING IS FOR EVERYDAY NEEDS

(MANDATORY)

PLEASE NOTE ALL DRINKS SHOULD BE REFRIGERATED OR ON ICE

(Except for one case of room temperature water)

- One (1) Star dressing room, stage level
- One (1) Large Green Room
- One (1) production office
- One (1) Full-Length Mirror
- Six (6) chairs minimum
- One (1) couch (if possible)
- One (1) large table
- Steamer or Iron + Ironing Board
- Working electrical outlets
- Hot & Cold running water
- Clean, private lavatory with toilet tissue and soap
- Twelve (12) new black stage towels
- 20 AA Batteries (Duracell Pro-Cell) **(A MUST)**
- One (1) box of Sharpies
- One (1) Hot Tea Service with assorted Herbal Non-Caffeinated Teas (to include Ginger Tea, Lemon Throat Coat)
 - *NO LIPTON TEA PLEASE!*
- Electric Tea Kettle
- One (1) bottle of Honey
- Six (6) sliced lemons

- Twelve (12) Coffee/Tea Cups
- Paper Plates, Condiments, Utensils, Trashcans, Cups, etc. for ten (10) people
- Three (3) cases of Alkaline Water
 - Two (2) cases chilled
 - One (1) case room temp
- Two (2) large bottles of organic coconut water
- One (1) bottle of Simply Orange Juice (with pulp)
- One (1) bottle of cranberry juice
- One (1) two liter bottle of ginger ale
- One (1) Fresh Fruit Platter for up to ten (10) to include pineapple, watermelon, honeydew, cantaloupe, strawberries, red & white grapes, etc.
- Clementines
- 1 Box Lara Bars (any flavor)

ALCOHOL, IF POSSIBLE:

- One (1) 750mL CasaMigos Añejo Tequila OR Herradura Añejo Cristalino
- One (1) 750mL Wray & Nephew White Rum

MEAL OPTIONS FOR AFTER THE SHOW

- Two (2) Pizza Pies
 - One (1) Cheese
 - One (1) Cheese & Chicken

2. VENUE REQUIREMENTS

SECURITY

The venue must provide 1 SECURITY officer backstage. This officer should be posted at the backstage access point whenever patrons are in the venue.

The venue must also provide ONE security officer in the lobby any time patrons are in the building. At least one of these officers should be inside the venue during any performance.

MERCHANDISE

Please Provide two (2) 6-foot tables for display and stocking of merchandise. Artist will supply a seller. Please arrange two (2) assistants for events with an attendance of 1,000 or more.

Tables must be in a visible and central area near the venue's main entrance.

The merchandise area must be near a power outlet, or an extension cord is to be provided.

All commissions will be paid via company check after sales are concluded.

BILLING

ARTIST shall receive equal or greater headline billing than any other event performers in any and all advertising. For festival performances, the billing shall include a "prime" time performance slot during that time when attendance is expected to be at its peak, the closing slot is not typically the "prime" slot. No other artist or act will be a part of the bill without discussing with the ARTIST's management before going to contract.

PERFORMANCE CONTROL

ARTIST shall have exclusive control over the production, presentation, and performance of the engagement hereunder, including, but not limited to, the

details, means, and methods employed in fulfilling each obligation of ARTIST hereunder in all respects. ARTIST shall have the sole right, as ARTIST may see fit, to designate and change at any time the performing personnel other than this ARTIST specifically named herein.

COMPLIMENTARY TICKETS

PRESENTER agrees to have twenty-five (25) complimentary tickets for each performance in a prime seating location for ARTIST'S use. Artist will release any unused tickets on the date of the performance.

FOH POLICIES

Patrons can take photos with flash, video, and audio without restrictions.

Professionals: Flash OK; Videographers required to check in with Chris Valente to coordinate filming logistics so as to not impede on ARTIST setup.

Late seating is allowed at any time.

Any backstage guests will receive tour satins for post-show backstage access.

Haze and strobe lighting may be used. Please put warnings in the lobby.

3. TECHNICAL REQUIREMENTS

A. SOUND SYSTEM REQUIREMENTS

1) FoH Sound System:

4-way active, crossed-over STEREO line array speaker system with separate subwoofer-control, capable of producing an undistorted 110 dBA SPL at any seat in the house, 20Hz – 20,000 Hz, plus any applicable fills to cover all seating areas.

Cabinets must be of reputable make with all drivers in functioning order (D&B, L'Acoustics, Meyer, etc.)

Must deliver a clean 118dB 'C' weighted at DSC mix position. Please ensure the system is entirely installed, tested, and time-aligned, and tuned prior to crew arrival.

2) FoH Mixing Console:

Professional live audio console w/ 36 input channels (Minimum)

Mix position must be placed in a blocked off area in the seating area of the venue, centered, no more than 100' from the PA.

Currently we have show files for: M & X32.

All consoles are subject to approval by the Production Manager. Prefer: Allen & Heath Avantis, Yamaha CL5

In Case of Analog, please ensure the following (or equivalent) outboard gear is in place:

- 1/3 Octave Equalizers for all zones.
- Two (2) Digital Reverb Units (Lexicon PCM 91, Yamaha SPX 2000)
- One (1) Digital Delay Unit (PCM 42, TC 2290/D2, etc.)
- Four (4) channels compression (dbx 160A, Drawmer DL241)

3) Monitor Sound Systems:

- Two (2) Three-Way Side Fill Monitor Stacks, Separate Matrix send
- Two (2) Three-Way Monitor stack with 15" Powered Sub, one for each the Drummer and Bass Guitarist
- Stereo IEMs for all performers
 - Shure PSM1000 w/ P10R+ wireless systems preferred

4) Monitor Mixing Console:

Matching brand console for monitor mixing preferred with redundant network connection and head amp control from the mixing console. All consoles are subject to approval by the Production Manager. If this is not available, a 48 Channel transformer isolated XLR split to FoH and Monitor World is REQUIRED.

Console should have:

- 1) Onboard FX busses for reverb, delay, GEQ, etc
- 2) Five (5) stereo mix busses for IEMs
- 3) At least Four (4) matrix sends for side fills, bassist, and drummer speaker stacks
- 4) Separate A-1 provided by venue premix of IEMs prior to band arrival and running Alexander Star's personal IEM mix
- 5) Matching brand personal monitoring stations for guitar, bass, drums, and keys players preferred. If not available, a Wi-Fi connection with full signal across entire stage area and sides with applications where the performers can customize their IEM sends. Notice must be given in writing with SSID & password at least one day in advance of show so apps and credentials can be distributed PRIOR to soundcheck.

As backup we bring:

Two (2) Sennheiser G4 Wireless systems [Lead Vocalist & Guitarist (BGVox)]

Three (3) Behringer P2 Wired systems [Keyboardist, Bassist, & Drummer]

5) Mic & Other Stands:

- Five (5) Boom stands with round base for
 - Guitarist's BGVOX
 - Keyboardist's Talkback
 - Drummer's Two (2) OH and One (1) Hi-Hat mics
- Three (3) Straight Stands
 - One (1) Laptop shelf for cpu by keyboard player to mount on straight stand
 - Three (3) Hercules tablet holders to clip onto Lead vocalist Talkback, Guitarist's straight stand, and Keyboardist's straight stand
- Minimum Two (2) additional straight stands WITH phone/tablet clips for personal monitoring stations and or phone/tablet mounting for bassist and drummer, two additional if personal monitoring stations for guitarist and keyboardist

6) Microphones:

- Enough microphones and DIs to cover all inputs on the input list (see stage plot), with spares. Microphones must be of professional quality. All DI's to be passive Radial boxes or equivalent.
 - Our mic preference: Shure Axient with KSM9 capsules for lead vocals and BGVOX
 - Acceptable: Shure ULXD with Beta 87A capsules (acceptable)
- Enough XLR, . inch, and assorted cables and adaptors to patch all inputs, outputs, and instruments on stage.

Sufficient snakes, cables and mic stands must be provided to patch the above equipment. These are AS&TGP's requirements only – support acts must have additional mics and cables made available so AST&TGP's equipment & consoles stay set up during any/all support act performances. Inputs will not be shared under any circumstances.

B. BACKLINE REQUIREMENTS

KEYBOARDIST: BX the Musical Jenius (Michael James II)

PREFERRED KEYBOARDS:

- 1 - Yamaha Montage 7 or 8 (Main/Bottom)
- 1 - Korg Kronos 61 key
- 1 - Nord Electro 6D 61 or 73 (Aux/Bottom on performer's right)

IF PREFERRED NOT AVAILABLE:

- 1 - Yamaha Montage or MODx7 or 8 (Main/Bottom)
- 1 - Yamaha Montage or MODx6 or 7 (Top)+Korg Kronos 61 key
- 3 - M Gear SP 2 sustain pedals
- 2 - On-Stage KS7292 Double-X Ergo Lok Keyboard Stand with 2nd Tier
- 1 - 6-8 outlet power strip
- 4 - Stereo DI Boxes (3 stereo keyboards & Track stereo)
- 8 - ¼ inch cables

LEAD GUITARIST: Thee Musician (Jordan Eusebe)

PREFERRED AMP:

Combo amp on Hercules amp stand: Fender Deluxe Reverb

IF PREFERRED NOT AVAILABLE:

Fender Twin Reverb

Two 20-foot Quarter inch cables

One 6-foot Quarter inch cable

FX (linked to pedalboard): EV ND86 (wired)

Guitar stand

GUITAR (backup):

PRS SE Custom 24 3 way switch rosewood neck

2 coil switches

10/46 gauge strings

BASS GUITARIST: The Motivator (Lem Accius)

PREFERRED BASS AMP:

Bass Amp: Gallien-Krueger Fusion 1200-S (1200 Watt) Bass Amp

Bassman Pro 810 8x10 Neo Bass Speaker Cabinet Black w/ speaker cable

IF PREFERRED NOT AVAILABLE: Fender Rumble 800W

Fender Rumble 410 1000W

Bass Amp stand

Bass guitar stand

1x quarter inch 'right angle to straight'

DI Box: Radial Pro Passive Direct Box With Attenuation Pad (or comparable)

DRUMMER: Kronik (Jonathan Powell)

Drums

Dw Collectors Kit

14" Snare

10" Snare

10" Rack tom

12" Rack tom

16" Rack tom

18" Dw Pancake gong KICK

Electronics

Roland Tm6

2 Roland PD- 8s Dual Pads

2 Roland BT-1 Bars

Hardware

1 Iron Cobra Hi Hat Stand

1 Dw 5000 Kick Pedal

2 Dw Snare Stands

6 Dw Boom Cymbal Stands

3 Dw tom Mount stands

1 {set of 3} Dw Fl tom legs

1 Roland Spdsx Stand

Drum Heads

14" Remo P77

10" Remo P77

10" Remo Emperor

10" Remo Powerstroke 4 Clear

12" Remo Powerstroke 4 Clear

16" Remo Powerstroke 4 Clear

Cymbals

Zildjian

19" A Custom Crash

20" Sweet or Cluster Crash

19" K Dry Trash Crash

20" EFX crash

10" EFX SPLASH

10" K DRY SPLASH

18" EFX CRASH

12" OR 14" ORIENTAL CHINA

16" ORIENTAL CHINA

14" A CUSTOM HATS

C. LIGHTING, STAGING, STAGE EFFECTS, & MISCELLANEOUS REQUIREMENTS

- Enough stage wash to cover entire band with options of color
- Spotlight(s) for Alexander Star
- Experienced L-1 lighting operator with experience on VENUE's lighting console to be provided by PRESENTER

STAGE RISERS :

Provided by PURCHASER, please note these risers cannot be used for other acts if other acts require a riser, additional units should be provided. Please provide black skirt material for all staging & riser. If riser must move then a suitable rolling riser must be provided. ARTIST production equipment must remain completely set up after sound check.

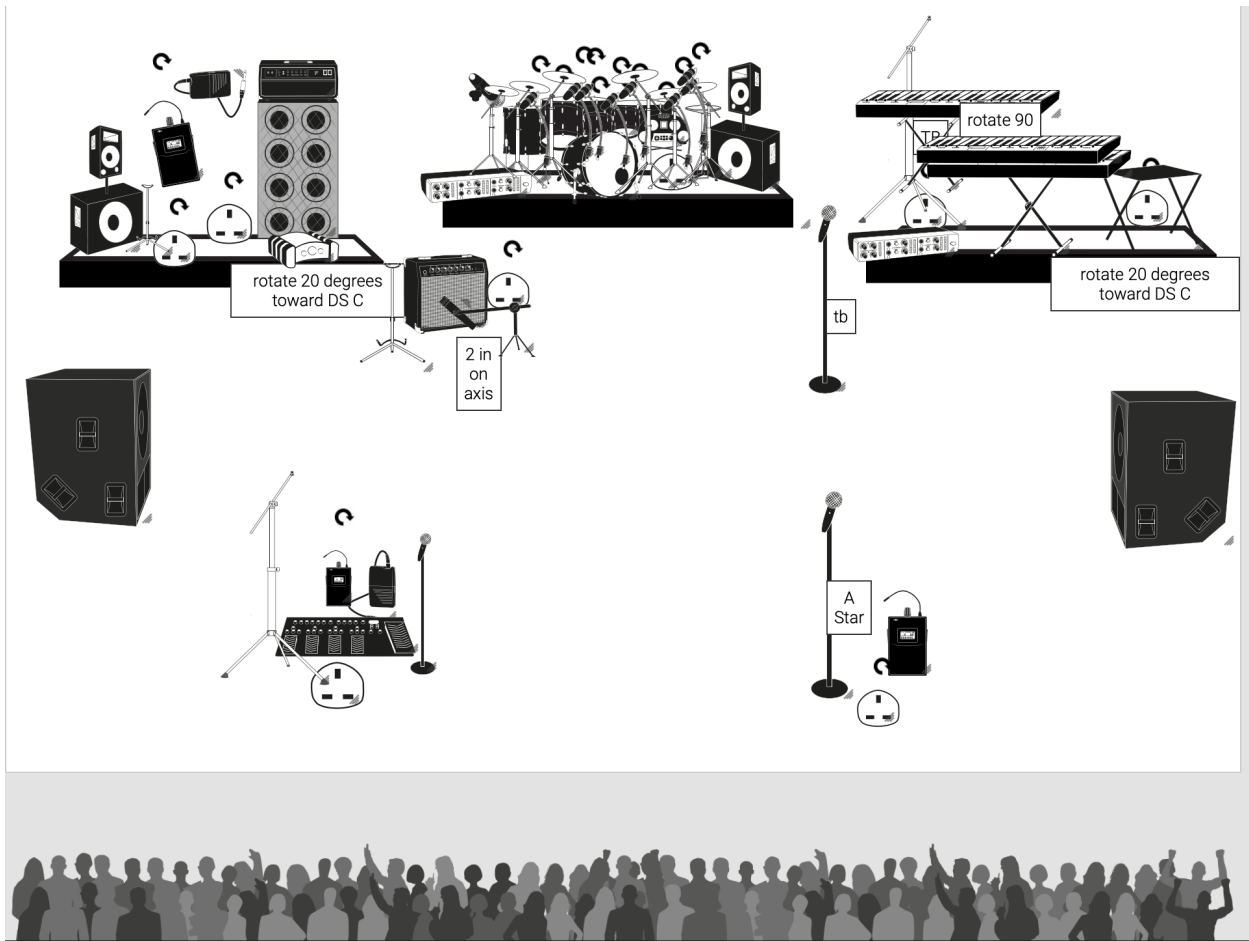
DRUMS:

One (1) 8' W x 8' D x 2' H riser with stairs to be located upstage center . Drum Riser Requires One(1) sturdy 6 foot table covered and skirted in Black Drum.

Two (2) 8' W x 8' D x 1' H riser to be located upstage tilted at 30 degrees toward center flanking both sides of the drum riser.

All Risers and Tables on stage are to be skirted on all visible sides with clean, tear free, flame retardant, black soft goods.

4. STAGE PLOT / I/o List



OUTPUTS:

"X32 / Mic Rack" goes MIDSTAGE RIGHT. "M32 Digital Snake" goes Upstage of drummer

Wedge/IEM?	Rack/Snake	#	Stage Position	type
IEM - lead vox) L	Snake	1	downstage CL	
IEM - lead vox) R	Snake	2	downstage CL	
IEM - guitar L	Snake	3	DS CR	
IEM - guitar R	Snake	4	DS CR	
IEM - keys L	Snake	5	upstage left	
IEM - keys R	Snake	6	upstage left	
IEM - Bass L	Snake	7	upstage right	
IEM - Bass R	Snake	8	upstage right	
IEM - Drums L	Snake	9	upstage center	
IEM - Drums R	Snake	10	upstage center	
Stage Fill L	TBD	11	downstage left	
Stage Fill R	TBD	12	downstage right	

Audio Setup - Alexander Star & The Golden People

INPUTS:

Digital Snake goes Upstage of drummer

Instrument	Rack/Snake	#	Mic	Stage Position	Stand
Alex: Lead Vox	Snake	1	wireless HH #1 87C	downstage center	straight, big clip, round base
Alex: Talkback	Snake	2	wired SM58 #1	midstage center	straight, reg clip, round base
Keys: Bottom	Snake	3	DI #1	upstage right	n/a
Keys: Top	Snake	4	DI #2	upstage right	n/a
Keys: Side	Snake	5			
BX: Talkback	Snake	6	wired SM58 #2	upstage right	boom (1), reg clip, round base (1)
Jordan: Guitar	Snake	7	Beta57 #1	midstage midright	short boom (1), reg clip, round base (2)
Jordan: BG Vox	Snake	8	wireless HH #2 87C	downstage midright	boom (2), big clip, round base (3). EXTRA: Straight (1), round (4)
BX: Playback	Snake	9	DI #3	upstage right	n/a
BX: Click & Notes	Snake	10	DI #4		
Hi Tom	Snake	11	beta 57 #2	upstage center	drum mount w/ small clip
Mid Tom	Snake	12	beta 57 #3	upstage center	drum mount w/ small clip
Low Tom	Snake	13	beta 57 #4	upstage center	drum mount w/ small clip
Kick In	Snake	14	beta 91	upstage center	n/a
Kick Out	Snake	15	Beta 52a	upstage center	short boom (2), no clip
Floor Tom	Snake	16	Beta 52a	upstage center	short boom (2), no clip
Drum OH L	Snake	17	SM81	upstage center	boom (6), reg clip
Drum OH R	Snake	18	SM81	upstage center	boom (7), reg clip
Hi Hat	Snake	19	SM81	upstage center	boom (8), reg clip
Drum Sampler	Snake	20	DI #5	upstage center	n/a
Snare (inner) 1 top	Snake	21	beta 57 #5	upstage center	drum mount w/ small clip
Snare (inner) 1 bttm	Snake	22	beta 57 #6	upstage center	drum mount w/ small clip
Snare 2 (outer) top	Snake	23	beta 57 #7	upstage center	drum mount w/ small clip
Snare (outer) 1 bttm	Snake	24	beta 57 #8	upstage center	drum mount w/ small clip
Bass Guitar	Snake	25	DI #6	midstage mid-left	n/a
		26			
Announcement Mic	Snake	27	wireless HH #5 87C	roaming	straight (4), big clip, round base (7)
		28			
DJ Booth L	Snake	29	1/4" TRS M -> XLR M	upstage left	n/a
DJ Booth R	Snake	30	1/4" TRS M -> XLR M	upstage left	n/a
DJ L	Snake	31	XLR	upstage left	n/a
DJ R	Snake	32	XLR	upstage left	n/a